

Art and Design (ART)

B.A. with Major in Visual Arts

B.F.A. with Major in Graphic Design (<https://catalog.und.edu/undergraduateacademicinformation/departmentalcoursesprograms/artanddesign/bfagd/>)

B.F.A. with Major in Visual Arts (<https://catalog.und.edu/undergraduateacademicinformation/departmentalcoursesprograms/artanddesign/bfa/>)

Minor in Art History (<https://catalog.und.edu/undergraduateacademicinformation/departmentalcoursesprograms/artanddesign/art-minorAH/>)

Minor in Graphic Design (<https://catalog.und.edu/undergraduateacademicinformation/departmentalcoursesprograms/artanddesign/art-minorGD/>)

Minor in Visual Arts (Studio) (<https://catalog.und.edu/undergraduateacademicinformation/departmentalcoursesprograms/artanddesign/art-minorVA/>)

Four Year Plan - B.A. with Major in Visual Arts (p. 1)

Four Year Plan - B.F.A. with Major in Graphic Design (p. 2)

Four Year Plan - B.F.A. with Major in Visual Arts (p. 1)

Four Year Plan - B.A. with Major in Visual Arts

Freshman Year

Fall	Credits
ART 112 Two Three Dimensional Design	3
Essential Studies Electives	9
200 Level 2D Art Course	3
Credits	15

Spring

ART 115 First Year Seminar	3
200 Level 3D Studio Art Course	3
Essential Studies Electives	9
Credits	15

Sophomore Year

Fall	Credits
200 Level Studio Art Course	3
ART 210 History of Art - Ancient to Medieval	3
Essential Studies Electives	9
Credits	15

Spring

200 Level Course within Track of Study	3
ART 211 History of Art - Renaissance to Present	3
Essential Studies Electives	6
Elective	3
Credits	15

Junior Year

Fall	Credits
400 Level Courses within Track of Study	6
Electives	6
Essential Studies Elective	3
Credits	15

Spring

400 Level Courses within Track of Study	6
Electives	9
Credits	15

Senior Year

Fall	Credits
400 Level Course within Track of Study	3
400 Level Art & Design Elective	3
Electives	9
Credits	15

Spring

ART 498 Seminar in Art and Design Capstone	3
Elective	12
Credits	15
Total Credits	120

Students must complete enough electives to bring total credit hours up to the 120. Special Emphasis courses can fulfill an essential studies requirement (example-History 104, US History, may count toward the Diversity of Human Experience as well as the Humanities area). Please Note: Every student must fulfill all University, Departmental, and Essential Studies requirements. (<https://und.edu/academics/essential-studies/>)

Four Year Plan - B.F.A with Major in Visual Arts

Freshman Year

Fall	Credits
ART 112 Two Three Dimensional Design	3
ART 210 History of Art - Ancient to Medieval	3
200 Level Studio Art Course	3
Essential Studies Electives	6
Credits	15

Spring

ART 115 First Year Seminar	3
200 Level Studio Art Course	3
400 Level Studio Art Course in Emphasis Area	3
Essential Studies Electives	6
Credits	15

Sophomore Year

Fall	Credits
ART 230 Introduction to Drawing	3
200 Level Studio Art Course	3
400 Level Studio Art Course in Emphasis Area	3
Essential Studies Electives	6
Credits	15

Spring

ART 211 History of Art - Renaissance to Present	3
200 Level Studio Art Course	3
400 Level Studio Art Course in Emphasis Area	3
Essential Studies Electives	6
BFA Application	
Credits	15

Junior Year

Fall	Credits
200 Level Studio Art Course	3
400 Level Studio Art Course in Emphasis Area	3
400 Level Art History	3
Essential Studies Electives	6
Credits	15

Spring

400 Level 3D Studio Art Course outside Emphasis Area	3
400 Level Studio Art Course in Emphasis Area	3
Essential Studies Elective	3
Electives	6

Annual BFA Review	
Credits	15
Senior Year	
Fall	
400 Level Studio Art Course in Emphasis Area	3
400 Level 2D Studio Art Course Outside Emphasis Area	3
400 Level Art & Design Elective	3
Essential Studies Elective	3
Elective	3
Credits	15
Spring	
400 Level Studio Art Course in Emphasis Area	3
400 Level Art History	3
400 Level Art & Design Elective	3
ART 498 Seminar in Art and Design Capstone	3
Elective	3
BFA Art Exhibition	
Credits	15
Total Credits	120

Students must complete enough electives to bring total credit hours up to the 120. Special Emphasis courses can fulfill an essential studies requirement (example-History 104, US History, may count toward the Diversity of Human Experience as well as the Humanities area). Please Note: Every student must fulfill all University, Departmental, and Essential Studies requirements. (<https://und.edu/academics/essential-studies/>)

Four Year Plan - B.F.A. with Major in Graphic Design

Freshman Year	
Fall	
ART 112 Two Three Dimensional Design	3
ART 115 First Year Seminar	3
ART 210 History of Art - Ancient to Medieval	3
Essential Studies Elective	3
Essential Studies Elective	3
Credits	15
Spring	
ART 211 History of Art - Renaissance to Present	3
ART 230 Introduction to Drawing	3
ART 273 Intro to Graphic Design	3
Essential Studies Elective	3
Essential Studies Elective	3
Credits	15
Sophomore Year	
Fall	
ART 230 Introduction to Drawing	3
ART 230 Introduction to Drawing	3
ART 260 Intro to Color Photography	3
200 Level Studio Art Course	3
Essential Studies Elective	3
Credits	15
Spring	
ART 245 Intro to Black and White Film Photography	3
200 Level Studio Art Course	3
Essential Studies Elective	3
Essential Studies Elective	3
Essential Studies Elective	3
BFA Application	
Credits	15

Junior Year	
Fall	
200 Level Studio Art Course	3
400 Level Art History	3
ART 480 Advanced Graphic Design	3
Essential Studies Elective	3
Essential Studies Elective	3
Credits	15
Spring	
ART 413 History of Graphic Design	3
ART 480 Advanced Graphic Design	3
400 Level Art & Design Elective	3
Elective	3
Essential Studies Elective	3
Annual BFA Review	
Credits	15
Senior Year	
Fall	
400 Level Art History	3
ART 480 Advanced Graphic Design	3
ART 481 Art Design Internship	3
400 Level Art & Design Elective	3
Essential Studies Elective	3
Credits	15
Spring	
400 Level Art & Design Electives	6
ART 480 Advanced Graphic Design	3
ART 498 Seminar in Art and Design Capstone	3
Elective	3
BFA Art Exhibition	
Credits	15
Total Credits	120

You must complete enough electives to bring total credit hours up to the 120. Special Emphasis courses can fulfill an essential studies requirement (example-History 104, US History, may count toward the Diversity of Human Experience as well as the Humanities area). Please Note: Every student must fulfill all University, Departmental, and Essential Studies requirements. (<https://und.edu/academics/essential-studies/>)

ART 110. Introduction to the Visual Arts. 3 Credits.

Study of artistic methods and meaning in the visual arts through the analysis of art media and art historical contexts. F,S.

ART 112. Two & Three Dimensional Design. 3 Credits.

This is a foundation studio course which introduces design principles, aesthetic considerations, and basic techniques of working as they relate to the creation of two-dimensional and three-dimensional art. Appropriate art safety instruction will be included. F,S.

ART 115. First Year Seminar. 3 Credits.

First Year Seminar course and serves as an introduction to the study of art and design in the Department of Art Design at the University of North Dakota. This course explores a variety of foundational visual, verbal, conceptual, and written skills necessary for the creation and analysis of the Visual Arts, Crafts, and Graphic Design in preparation for the academic challenges and program requirements encountered throughout the academic study of art and design. F,S.

ART 200. Intro to Sculpture. 3 Credits.

In this introductory studio course, we will explore the philosophy, aesthetics, history, and processes of sculpture. Basic skills will be developed in the classroom studio. We will explore both additive and reductive processes along with developing a conceptual foundation of art making. Appropriate art safety instruction will be included. Open to non-majors as a non-major elective. F,S.

ART 204. Intro to Jewelry & Metalsmithing. 3 Credits.

This studio course is an investigation into the tools, techniques, and processes fundamental to the designing and fabrication of contemporary wearable and non-wearable art executed predominantly in precious/semi-precious metal. The principles will be practiced and studied through individual projects, leading to proficiency for the making of body adornments, holloware, and simple fabricated objects. Appropriate art safety instruction will be included. F,S.

ART 210. History of Art - Ancient to Medieval. 3 Credits.

Introductory survey of art history from Paleolithic to Medieval cultures in Europe. F.

ART 211. History of Art - Renaissance to Present. 3 Credits.

Introductory survey of art history from the Renaissance to present. S.

ART 220. Introduction to Painting. 3 Credits.

This studio course will familiarize students with concepts, tools and techniques fundamental to fine art painting. Through hands-on experience, demonstration, lecture, and critique, students will gain a greater understanding of painting as an artistic medium. F,S.

ART 230. Introduction to Drawing. 3 Credits.

This studio course will familiarize students with some fundamental concepts, tools and techniques of drawing. Through hands-on experience, demonstration, lecture, and critique students will gain a greater understanding of drawing as an artistic medium. F,S.

ART 240. Intro to Printmaking. 3 Credits.

Basic printmaking processes will be introduced, including collagraphy, linocut, dry point intaglio and stenciling. History and development of traditional printmaking techniques will also be presented. Appropriate art safety instruction will be included. F,S.

ART 245. Intro to Black and White Film Photography. 3 Credits.

Introduction to black and white photography in a visual arts environment. Emphasis is placed on developing an understanding of fine art photography through the practice of visualization and print making. Coursework includes an introduction to basic black and white film and paper processing. Appropriate art safety instruction will be included. F,S.

ART 250. Intro to Ceramics: Handbuilding. 3 Credits.

Introduction to ceramics techniques. A beginning course introducing handbuilding techniques. Proficiency in the basic hand forming processes and glazing techniques and an understanding of the clay and firing processes are achieved through lectures, discussions, demonstrations, and readings. Appropriate art safety instruction will be included. F,S.

ART 253. Intro to Ceramics: Throwing. 3 Credits.

Throwing is the process by which a form is made on the potter's wheel. Emphasis is placed on centering the clay on the wheel and mastering basic forms, shaping techniques and glaze application as well as firing processes. This is achieved through lectures, demonstrations, discussions, and readings. Appropriate art safety instruction will be included. F,S.

ART 260. Intro to Color Photography. 3 Credits.

A beginning non-darkroom oriented class in color photography emphasizing the aesthetic, design and compositional aspects of this artistic medium. Appropriate art safety instruction will be included. F,S.

ART 273. Intro to Graphic Design. 3 Credits.

An introduction to the art, language, key elements, theory and practice of graphic design. This course will focus on the integration of type, imagery and spatial relationships in design. Students will be introduced to the conceptual design process, communicating with clients, high quality crafting and production. Appropriate art safety instruction will be included. F,S.

ART 300. Intermediate Sculpture-Wood Fabrication. 3 Credits.

This studio course we will explore wood fabrication while expanding students' skills and understanding of wood as a material for sculpture. Students will experiment with pattern, surface, line, planes, form, scale and color as well as other physical manipulations. All projects will have a strong conceptual foundation at the core of the hands-on mode of making. Appropriate art safety instruction will be included. Prerequisite: ART 200. F.

ART 302. Intermediate Sculpture-Metal Fabrication. 3 Credits.

This studio course we will explore metal fabrication while expanding students' skills and understanding of metal as material for sculpture. Students will experiment with pattern, surface, line, plane, form, scale and color as well as other physical manipulations. All projects will have a strong conceptual foundation at the core of the hands-on mode of making. Appropriate art safety instruction will be included. Prerequisite: ART 200. S.

ART 304. Intermediate Ceramics. 3 Credits.

This course will have specific technical ceramic applications, applicable to the exploration of intermediate level hand building and/or throwing techniques. The conceptual development of the student's work is encouraged and may include both ceramic work and/or readings. Appropriate art safety instruction will be included. Prerequisite: ART 250 or ART 253. F,S.

ART 305. Intermediate Jewelry Design: Stone Setting and Commercial Skills. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing. Specialized techniques and processes utilized in the commercial jewelry industry will be used to produce works ranging from body adornment to small sculpture. Emphasis will be placed on commercial jewelry skills including faceted stone setting and basic jewelry repair. Prerequisite: ART 204. F.

ART 306. Intermediate Jewelry Design: Digital Fabrication, Casting and Mass Production. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing. Specialized techniques and processes utilized in digital fabrication and mass production will be used to produce works ranging from body adornment to small sculpture. Students will learn basic CAD design using industry standard software, 3D printing, direct casting, and mass production processes. Prerequisite: ART 204. S.

ART 307. Intermediate Jewelry Design: Digital Jewelry Design. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing as well as ART 306. Specialized techniques and processes utilized in digital design will be used to produce jewelry designs ready for 3D printing and production. Students expand upon digital jewelry design using industry standard software. Advanced modeling techniques and practices will be covered. Prerequisite: ART 204 and ART 306. F,S.

ART 308. Intermediate Jewelry and Metalsmithing: Fabrication. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing. Specialized techniques and processes of metal fabrication will be used to produce works ranging from body adornment to small sculpture. Large scale fabrication, mechanisms, and clasps may be covered. Prerequisite: ART 204. S.

ART 309. Intermediate Jewelry and Metalsmithing: Enameling- Image and Color. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing. Specialized techniques and processes in vitreous enamel will produce works ranging from body adornment to small sculpture. The application of vitreous enamel and associated image and color techniques will be covered. Prerequisite: ART 204. F.

ART 310. Intermediate Jewelry and Metalsmithing: Forging, Forming and Raising. 3 Credits.

A continuation and expansion of Introduction to Jewelry and Metalsmithing. Specialized techniques and processes utilized in metal forming including cold forging and raising will produce works ranging from body adornment to small sculpture. Shaping and forming of metal through hammering will be covered. Prerequisite: ART 204. S.

ART 312. Intermediate Painting. 3 Credits.

This studio course will build on fundamentals established in Introduction to Painting (ART 220). Exercises focusing on the representation of observed form and space are then applied and practiced through more expansive and individualized projects. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 220. F,S.

ART 330. Intermediate Drawing. 3 Credits.

This studio course will build on fundamentals established in Introduction to Drawing (ART 230). Exercises focusing on using wet and dry media to represent observed form and space are then applied and practiced through more expansive and individualized projects. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 230. F,S.

ART 340. Intermediate Printmaking: Relief and Intaglio. 3 Credits.

Students will build on the basic printmaking processes with an emphasis on relief and intaglio. Methods presented will include copper plate etching techniques, color linocut, and letterpress with an introduction to basic silkscreen. Reading assignments with written response will focus on various artists and techniques. Appropriate art safety instruction will be included. Prerequisite: ART 240. F.

ART 341. Intermediate Printmaking: Silkscreen and Monoprint. 3 Credits.

Students will build on the basic printmaking processes with an emphasis on silkscreen and monoprint. Methods presented will include monoprint and photo silkscreen techniques, basic copper plate etching and color linocut. Reading assignments with written response will focus on various artists and techniques. Appropriate art safety instructions will be included. Prerequisite: ART 240. F,S.

ART 368. Intermediate Photo: Alternative Processes. 3 Credits.

This course teaches alternative photography processes: cyanotype, tintypes, and Van Dyke brown. Students are encouraged to combine these techniques with contemporary imagery. Prerequisite: ART 245 or ART 260. F.

ART 369. Intermediate Photo: Light and Subject. 3 Credits.

This course teaches students to use different forms of lighting for portraiture and still-life imagery. Emphasis placed on technique, content, and printing. Prerequisite: ART 245 or ART 260. S.

ART 384. Intermediate Graphic Design: Packaging and Print Design. 3 Credits.

A continuation and expansion of Introduction to Graphic Design. Students will focus on application of graphic design principles to environmental and three-dimensional material including packaging and product branding as well as multipage layout and composition for print applications such as books and magazines. Prerequisite: ART 273. F.

ART 385. Intermediate Graphic Design: Motion Graphics. 3 Credits.

A continuation and expansion of Introduction to Graphic Design. Students will focus on application of graphic design principles to motion graphics. Students will use Aftereffects and explore a variety of real-world applications such as graphics for television and explainer videos. Prerequisite: ART 273. S.

ART 386. Intermediate Graphic Design: Interactive Design. 3 Credits.

A continuation and expansion of Introduction to Graphic Design. Students will focus on application of graphic design principles to UX design. Discussion of web design and application prototyping will be covered. Prerequisite: ART 273. F.

ART 387. Intermediate Graphic Design: 3-D Modeling and Animation. 3 Credits.

A continuation and expansion of Introduction to Graphic Design. Students will be introduced to various methods of 3D modeling, rendering, and basic animation. Applications as they relate to graphic design will be discussed. Prerequisite: ART 273. S.

ART 400. Advanced Sculpture. 3 Credits.

Advanced studio focuses on contemporary sculptural practices. This course allows students to further investigate and develop their own interests and choices of materials within the scope of the rotating topics, ie, casting, installation, public art, additive, reductive and 4D modes of making. Appropriate art safety instruction will be included. Prerequisite: ART 300 and ART 302. Repeatable. F,S.

ART 401. Advanced Jewelry and Metalsmithing. 3 Credits.

Exploration of advanced topics related to the field. Emphasis is placed on independent research and/or development of a body of work. Prerequisite: ART 204 and Instructor Permission. Repeatable. F,S.

ART 402. Advanced Painting. 3 Credits.

This studio course will build on fundamentals established in Intermediate Painting (ART 312). Through hands-on experience, demonstration, lecture, and critique students will gain a deeper understanding of painting as an artistic practice. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 312. Repeatable. F,S.

ART 403. Advanced Printmaking. 3 Credits.

Students will continue to build on printmaking processes including advanced intaglio etching techniques, multiple-color relief, and silkscreen methods. Appropriate art safety instructions will be included. Prerequisite: ART 340 or ART 341. Repeatable. F,S.

ART 404. Advanced Ceramics. 3 Credits.

This course will focus on advanced studio practices applicable to the exploration of advanced level hand building and/or throwing techniques. The conceptual development of the student's work is essential and may include both ceramic work and/or readings. Appropriate art safety instruction will be included. Prerequisite: ART 250, ART 253, and ART 304. Repeatable. F,S.

ART 405. Advanced Photography. 3 Credits.

This course is designed for expanded research in photography. Students will create works that have both an emotional and a conceptual visual impact to the viewer. Appropriate art safety instruction will be included. Prerequisite: ART 368 or ART 369 or instructor's permission. Repeatable. F,S.

ART 407. Jewelry and Metalsmithing Intensive. 6 Credits.

This course offers an intensive engagement with the practice of jewelry and metalsmithing. Through hands-on experience, discussion, and critique, students will attain a deeper understanding of their own approach to artmaking. This course is ideal for Visual Arts degree majors working toward their BFA exhibitions. Prerequisite: ART 204 and Instructor Permission. F,S.

ART 408. Ceramics: Intensive. 3-6 Credits.

This course offers an intensive engagement within the practices of contemporary Ceramics. Through hands-on experience, discussion, and critique, students will attain a deeper understanding of their own approach to artmaking. This will allow students to further investigate and develop their own interests as they work toward producing a portfolio and completing their BFA exhibition. Appropriate art safety instruction will be included. Prerequisite: ART 404 and Instructor Permission. F,S.

ART 409. Photography Intensive. 3-6 Credits.

This course offers an intensive level of study in fine art photography. Students will focus solely on the creation of photographic work for their BFA exhibition. Appropriate safety instruction will be included. Prerequisite: ART 405. F,S.

ART 410. Advanced History of Art. 3 Credits.

Study of varied topics in the history of art and architecture. May be repeated as title changes. Possible subjects may include but are not limited to: Non-Western Traditions, 20th 21st Century Art, Late 18th through 19th Century Art, Renaissance Baroque Art and Feminist Art. Prerequisite: ART 210 and ART 211. Repeatable to 24.00 credits. F,S.

ART 411. Sculpture Intensive. 3-6 Credits.

Sculpture Intensive class, learning effective art making practices is equally important as the actual artworks you will produce. Intensive studio focuses on contemporary sculptural practices. This course allows students to further investigate and develop their own interests and choices of materials as they work toward a cohesive body of work geared to portfolio development and BFA exhibition. Appropriate art safety instruction will be included. Prerequisite: ART 400. F,S.

ART 412. Painting Intensive. 3-6 Credits.

This course offers an intensive engagement with the practice of fine art painting. Through hands-on experience, discussion, and critique, students will attain a deeper understanding of their own approach to artmaking. This course is ideal for Visual Arts or Graphic Design degree majors working toward their BFA exhibitions. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 402; or consent of the instructor. F,S.

ART 413. History of Graphic Design. 3 Credits.

Study of the evolution of graphic design through developments in manuscripts, typography, printmaking, photography, and digital media. F,S.

ART 414. Printmaking Intensive. 3-6 Credits.

Processes may include advanced intaglio, letterpress, photo silkscreen and relief. Students will be self-directed and may emphasize printmaking methods of their choice. Appropriate art safety instruction will be included. Prerequisite: ART 403 or by consent of the instructor. F,S.

ART 416. History of Art: Renaissance and Baroque Art History. 3 Credits.

Study of painting, sculpture, architecture, and the graphic arts in Europe from the late Middle Ages through the 17th century. Prerequisite: ART 210 and ART 211. F,S.

ART 417. History of Art: Museum Studies Practicum. 3-6 Credits.

Experience working in an art exhibition setting involving practical experience, research, a written paper and presentation. Prerequisite: ART 210 and ART 211. Repeatable to 36.00 credits. F,S.

ART 419. Art of the 18th & 19th Centuries. 3 Credits.

Study of painting, sculpture, architecture, printmaking, and photography in Europe and America in the eighteenth and nineteenth centuries. Prerequisite: ART 210 and ART 211. F,S.

ART 423. Art of the 20th and 21st Centuries. 3 Credits.

Study of major modern art movements in Europe and America and global postmodern art in the twentieth and twenty-first centuries. Prerequisite: ART 210 and ART 211. F,S.

ART 424. Non-Western Traditions. 3 Credits.

Study of indigenous arts from African, Pre-Columbian, Native American, and Pacific Island cultures from pre-history to the present day. Prerequisite: ART 210 and ART 211. F,S.

ART 425. Feminist Art History. 3 Credits.

Study of art produced by female-identified artists and feminist art practice from the 1970s to the present. Prerequisite: ART 210 and ART 211. F,S.

ART 430. Advanced Drawing. 3 Credits.

This studio course will build on fundamentals established in Intermediate Drawing (ART 330). Through hands-on experience, demonstration, lecture, and critique students will gain a deeper understanding of drawing as an artistic practice. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 330. Repeatable. F,S.

ART 432. Drawing Intensive. 3-6 Credits.

This course offers an intensive engagement with the practice of fine art drawing. Through hands-on experience, discussion, and critique, students will attain a deeper understanding of their own approach to artmaking. This course is ideal for Visual Arts or Graphic Design degree majors working toward their BFA exhibitions. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 430 or consent of the instructor. F,S.

ART 461. Methods and Materials of Teaching Middle and Secondary School Art. 3 Credits.

Various teaching methods, strategies and materials used in teaching middle and secondary school art. Prerequisite: T&L 345. Corequisite: T&L 486. On demand.

ART 480. Advanced Graphic Design. 3 Credits.

Exploration of advanced topics related to the field of graphic design. Emphasis is placed on independent research and/or development of a body of work. Prerequisite: ART 273 or by consent of the instructor. Repeatable. F,S.

ART 481. Art & Design Internship. 1-3 Credits.

Supervised work experience in studio art, art history design. Plan submitted by student and approved in advance by faculty and on-site supervisor. Final report, portfolio of work produced during internship, and employee evaluation required. Prerequisite: Instructor consent. Repeatable to 6.00 credits. F,S.

ART 482. Graphic Design Intensive. 6 Credits.

This course offers an intensive engagement with the practice graphic design. Through hands-on experience, discussion, and critique, students will attain a deeper understanding of their own approach to artmaking. This course is ideal for Graphic Design degree majors working toward their BFA exhibitions. Prerequisite: ART 480 or consent of the instructor. F,S.

ART 483. Advanced Timebased Media: Alternative Presentation of Media. 3 Credits.

Exploration of contemporary presentation methods and concepts in Animation and time-based digital media. Emphasis on the development of personal aesthetic and conceptual development. Historical, critical, and technical readings will be included for in-class discussions. Appropriate art safety instruction will be included. Prerequisite: ART 112, ART 272, ART 380, ART 381, and ART 383. On demand.

ART 490. Special Projects/ Independent Research. 1-6 Credits.

Advanced independent study within a specific art discipline outside of subject areas normally covered within regularly scheduled courses in studio art, graphic design, art history and art education. Formal contract must be signed with professor of record. Repeatable, no more than 6 credits in each discipline area. Prerequisite: Instructor consent. Repeatable to 6.00 credits. F,S.

ART 491. Special Topics. 1-6 Credits.

Experience in specialized techniques and processes as they apply to various media both new and traditional. Offered on request. May be conducted either on laboratory or tutorial basis as subject matter permits. Appropriate art safety instruction will be included. Prerequisite: Instructor consent. Repeatable to 6.00 credits. F,S.

ART 498. Seminar in Art and Design Capstone. 3 Credits.

Discussions, reports, and presentations that analyze, synthesize and evaluate various topics derived from what students have learned in the Art Design program in relation to their entire university experience. Emphasis on critical thinking will be demonstrated through written and oral communication. Prerequisite: Junior or senior standing. S.